

Beavers Gardener Badge

Know What Plants Need To Grow

'Dead or Alive'®

By Samantha Eagle

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Know What Plants Need To Grow

'Dead or Alive'[©]

Overview

For this task the children will play a fun game called 'Dead or Alive'. This game will help them remember what plants need to grow in a fun way.

Preparation Before The Meeting

1. Gather 20 boxes the size is up to you but big enough to create a wow and to fit 20 in a row on tables if possible or something similar to the picture. They don't have to be the same size but it would be good to have a lid
2. Label your 20 boxes by writing numbers from 1 to 20 on white A4 sheets of paper and sticking them to the front of the boxes so that everyone can see the number (the boxes represent the elements to grow plants)
3. Inside 3 of the boxes put an Air card
4. Inside 3 of the boxes put a Water card
5. Inside 3 of the boxes put a Sunlight card
6. Inside 3 of the boxes put a Soil/Nutrients card
7. Inside 4 other boxes put some tiny sweets or a pressie for the team
8. Inside 4 other boxes put something that represents a dead plant or a real dead plant (I have made a card just in case you can't get hold of anything)
9. Print and cut out the **challenge** cards – found in this document – you need one set
10. Print and cut out the **elements** cards – found in this document – you need one copy



Materials Needed

- 20 Boxes
- Elements cards
- Little treats
- 4 x dead plants (or you can use the card)

Preparation At The Meeting

1. Arrange the game area with boxes - Line up the boxes in number order

Directions/Leader Speak

1. **Speak** - For the next task in your 'Gardener Badge' you need to know what plants need to grow. Can anyone tell me what you think this is?
2. **Direction** - Take answers praise and reiterate
3. **Speak** - Yes that's right they need **Air, Water, Sunlight** and **Nutrients** from the soil
4. **Speak** - In teams you are going to take part in a game show called 'Dead or Alive'

5. **Action** - Split your group into teams between 4 and 5 (if you have a small group then split into 2 or 3)
6. **Speak** – Inside each of these boxes is something that allows plants to grow or it may not be!
7. **Speak** - The object of the game is for each team to pick four boxes which contain Air, Water, Sunlight and Nutrients. The team with the most elements to make their plant survive are the winners
8. **Speak** – We will play 2 or 3 rounds so you will get more than one chance to help your plant survive
9. **Speak** - If your team does pick all four elements that help plants grow you must all shout **"My Plants Are Alive"** and dance round the room for 30 seconds
10. **Speak** - Before your team can pick a box you have to do a little challenge
11. **Speak** – [in your best presenter voice say] Okay everyone stand in your teams because 'Dead or Alive' is about to start
12. **Direction** – If possible play some opening music to the game show
13. **Speak** – Team one your first challenge is...[see challenges table in this document]
14. **Direction** – If the team achieve their challenge they can pick a box number
15. **Direction** – You would say in your game host voice "Team 1 has chosen box number 4 proceed to that box and open it"
16. **Direction** - Remove that chosen box from the game
17. **Direction** – Now do the same with team two, give them a challenge and allow them to pick a box and so on
18. **Direction** – Now you're just waiting for a team to shout 'my plants are alive'. If none does and you run out of boxes the winner will be the team that has the most amount of elements
19. **Direction** – If you have time and the children are enjoying themselves refill the boxes and play another round

Challenges

Reuse the cards if you need to

Do a roly poly	Leap frog over a partners back
Pat your head and rub your tummy at the same time	Walk around the room pretending to be a supermodel
Walk around the room pretending to be a dog	Pretend your team is in a band and each of you should play an instrument for 30 seconds pretending you are at a concert
Jump around pretending to be a rock star for 20 seconds	Do a handstand
Do a headstand	Do a breakdance (if your floor allows)
Pretend to be boxer	Pretend you are driving a sports car make engine noises
Pretend to be a ballet dancer	Pretend to ride a horse
Pretend your team are at a disco and dance with each other for 20 seconds	Get on one knee and pretend to propose to your girlfriend/boyfriend
With your team run round the room doing the 'Can Can' dance	Run around the room pretending to be apes
With your team sing a verse of any song	Be Michael Jackson and do the moonwalk

Cards to put in the boxes

			
			
			
			